



CORDELIA TRI VALLEY

Little League

Local League Bylaws, Policies and Rules for 2020 Season (Ratified December 4, 2019)

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PREFACE

Cordelia Tri Valley Little League (CTVLL) is governed by regulations listed by priority as follows:

Little League Baseball, Inc. Official Regulations and Playing Rules

Little League Baseball, Inc. Operating Manual

CTVLL Articles of Incorporation, as amended

CTVLL Constitution and By-Laws, as amended

District 53 Administrator's Interpretations & Rules

CTVLL Local League Rules

No rule or policy may be passed by CTVLL which is in direct conflict with rules and regulations contained in publications of a higher priority as listed above.

CONSTITUTION

1:01 NAME

1:01:01 This League shall be known as the Cordelia Tri Valley Little League (CTVLL)

1:02 BOUNDARIES AND TERRITORIES

1:02:01 The territory of this League shall be determined by District 53 boundary map.

1:02:02 The principal office of this League for its transaction of business is located within the league boundaries as defined in section 1:02:01 and is the current President's residence address, located within said boundaries.

1:02:03 The Board of Directors is hereby granted full powers and authority to change the principal office of the League from one location to another in the county of Solano, California. Any change shall be noted by the Secretary in these By-Laws, but shall not be considered an amendment of such.

1:03 PURPOSE

1:03:01 The purpose of the League shall be to develop, promote and administer the game of Little, Junior and Senior League baseball among the youths ages 4-16 within its boundaries, and to offer, regardless of race, creed, and/or ability, a baseball program to all youth within the prescribed age and geographical area.

1:04 AUTHORITIES

1:04:01 This League shall be governed by its Charter, By Laws, General Procedures and Local Rules adopted by the Board of Directors, and the Official Playing Rules and Regulations as published by Little League Baseball.

1:04:02 The governing authority of this League whose powers are designated in the Charter and Operating Manual, shall be vested with the Board of Directors of this League.

1:05 CHANGES

1:05:01 Amendments to the By Laws, General Procedure and Local Rules may be made at any Board Meeting. Notice of the proposed or intended amendment(s) must be given at least (1) Board Meeting prior to the Board Meeting when the actual vote is taken. Any amendments to the General Procedure and Local rules shall become effective at the adjournment of the Board Meeting.

1:05:02 An amendment shall be deemed adopted by the affirmative vote of two-thirds of the members attending and voting and constituting a quorum at the particular board meeting.

PERSONNEL

A. BOARD OF DIRECTORS

1. Officers of the Board:

- A. President
- B. Vice President
- C. Treasurer
- D. Secretary
- E. Safety Officer
- F. Player Agent
- G. Coaching Coordinator

Members of the Board of Directors are:

- A. Assistant Fall Ball Coordinator
- B. Concessions Manager
- C. Concessions Purchaser
- D. Equipment Manager
- E. Fall Ball Coordinator
- F. Farm Director
- G. Field Maintenance
- H. Head Scorekeeper
- I. Information Officer
- J. Intermediate Division Director
- K. Junior Division Director
- L. Past President
- M. Publicity
- N. Special Events
- O. Spirit Wear Manager
- P. Sponsorship Director
- Q. Umpire In Chief
- R. Uniform Manager
- S. Volunteer Coordinator
- T. Webmaster

2. Meetings

2:01 BOARD MEETINGS

2:01:01 Regular meetings of the Board of Directors shall be held on the first Wednesday of the month. The agenda for regular meetings shall be as follows:

- A. Call to order
- President's message [or change agenda order]
- B. Secretary Roll Call

- C. Introduction of guests [or change agenda order]
- D. Acceptance of minutes
- E. President's report
- F. Treasurer's report
- G. Reports of Division Heads
- H. Unfinished (old) business [move these to match agenda order]
- I. New Business [move these to match agenda order]
- J. Adjournment

2:01:02 Additional meetings may be called whenever the President deems it necessary, or if the President is instructed to do so by four (4) or more members of the Board of Directors. All Board Members must be notified of any additional meetings.

2:01:03 All new business to be conducted at the Board Meeting will be submitted to the President or 1st Vice President no later than five (5) days prior to the meeting. Other items of business may be added to the agenda in exception to the five (5) day rule, but it will be discussed last in the meeting, and then only if sufficient time is available.

2:02 QUORUM

2:02:01 At all meetings of the Board of Directors, five (5) members of the Board of Directors shall constitute a quorum for the transaction of business. Proxy voting, speaker phones and email voting will be accepted.

2:03 SEASONAL YEAR

2:03:01 The seasonal year shall be from October 1 through September 30. Insurance coverage shall run on the calendar year.

3. Election

3:01 Board of Directors members are all elected annually. Nominations and voting will be in August; ratifying the new board will be in September. All parents, coaches, managers, umpires and league officials in CTVLL are eligible to vote.

4. Leadership Qualities of Officers

4:01 Officers should:

a. Be thoroughly acquainted with the objectives and the philosophy of Little League Baseball and be able to guide the efforts of league personnel towards these goals.

b. Be knowledgeable of the intent of both national and local rules and be able to interpret them correctly to parents and the public, as well as to league personnel.

- c. See that league personnel are kept up to date with all current Little League information, such as rule changes, tournament plans, clinics, etc.
- d. Plan sufficient meetings to provide a continuing level of communication and the transaction of regular business and attend all meetings.
- e. Program the work load and delegate responsibility so that the burden does not fall on a few individuals.
- f. Provide for careful screening of managerial candidates before making selections.
- g. Provide a training program for all managers, coaches and umpires whenever possible.
- h. Be alert for outstanding prospective personnel.
- i. Work together in a manner that gains favorable support for the Little League program.

B. MANAGERS & COACHES

Team Managers and Coaches shall be ratified annually by the CTVLL Board, and shall be responsible for the selection of their teams (Juniors, Intermediate, Major & Minor Divisions) and for their actions on the field. Managers and coaches must be adults who are sensitive to the mental and physical limitations of children of Little League age and who recognize that the game is a vehicle of training and enjoyment.

Managers have the total team responsibility, some of which include: establishing team rules and discipline, conducting parent's meetings, overseeing work parties which involve the parents, preparing for practice and games and ensuring adherence to all the league rules and regulations and policies.

The coaches have the responsibility of the **players instruction, safety, sportsmanship and development** of team play.

1. Commitment

5:01 Managers and coaches must be willing to:

- a. Attend **mandatory** CTVLL and/or District 53 clinics on coaching, rules and safety. Learn more about baseball and how to teach young people the fundamentals of how to play the game.
- b. Maintain, display, and teach players and parents fair play, sportsmanship, team play and respect for the opponent and umpires.

- c. Attend league meetings as requested and participate in CTVLL functions, i.e., Opening Day ceremonies, fundraising, field work days, photo day and clinics.
- d. Spend the time necessary with the team at practice and games, and be willing to make up rained out games or continue them as required on the day and at the time assigned by the CTVLL Board.
- e. Handle the administrative requirements of the team, i.e., maintain accurate team rosters, medical release forms, and other items required by CTVLL. Coordinate (with the team parent) fulfilling the team's responsibilities as it relates to providing umpires, and preparing fields for games.
- f. Ensure proper safeguarding and use of all league equipment, facilities, uniforms, and fields. This shall include returning all-league equipment at the end of the season and ensuring players do not intentionally damage playing fields (digging holes with cleats, hitting balls against fences, etc.).
- g. Learn and abide by Little League Baseball, Inc. rules & regulations and by CTVLL local rules and policies.
- h. Accept the decisions of the CTVLL Board as final.
- i. All managers and coaches are subject to a background check on a yearly basis, must complete the online concussion protocol video and obtain certificate, and must fill out and turn in the Volunteer Application to the Safety Officer yearly. The background check may include a review of sex offender registries, child abuse and criminal history records.

2. Leadership Qualities of Managers and Coaches

6:01

Managers and coaches should:

- a. Be aware that they are an example to those with whom they work.
- b. Show by example, that they respect the judgment and the position of authority of the umpires and instill in their players a respect for the authority and decisions of the adult leaders in the league.
- c. Provide an opportunity for each player to participate in every game within the spirit and letter of the rules and regulations of CTVLL and Little League Baseball, Inc.
- d. Encourage their players at every opportunity.
- e. Instill a desire to win and to improve, striving to impart as much knowledge of the game as possible to each player.

f. Be instrumental in shaping good sportsmanship behavior whether the team wins or loses.

g. Know the playing rules & regulations of CTVLL and Little League Baseball, Inc. and be able to interpret them correctly. Play by the rules and adhere to their intent, instilling in the players a respect for the rules of the game.

3. Parent Meeting

7:01 Each coaching staff is expected to have a parent's meeting before the team's first practice. Schedules, practices, attendance and parental responsibilities should be discussed at this meeting.

Experience indicates that informed parents are more inclined to help out with the many tasks associated with a Little League team and program.

A familiarization of Little League rules should be conducted in order to help prevent any abuses of such rules. Additionally, a review of the league structure should be done in order to identify such individuals as the League Vice President, Player Agent and Umpire-in-Chief of a particular league, who may assist in answering certain questions during the season.

4. Manager and two coaches per team

Pursuant to Little League rules under "Objectives of the game" section 1.01, a manager and two coaches are permitted without limitation. CTVLL recognizes the advantage of having three adults as coaches. No more than three managers/coaches are allowed in the dugout area at any one time.

5. Base Coaches

The Coaches and Manager may both act as base coaches during the game. It is not permissible to allow any base coach who is not a manager of record, a coach of record (which may include the 3rd coach or Dugout Monitor), or a player of record.

6. Practice Fields

8:01 The coaching staff has the full responsibility of a practice area and may not conduct a practice on any field and/or commercial facility not registered with the league for insurance coverage purposes. Fields must be within our league boundaries to be eligible for practice.

8:01:02 Safety standards are to be strictly observed, i.e., catcher's gear and protective helmets to be used, care in swinging the bats, supervising the players at all times, etc.

8:01:03 If there is a requirement for materials or an additional practice area, contact the Coaching Coordinator.

8:01:04 Use of school and city facilities is a privilege, not a right. Adhere to facility rules, park in authorized areas, adhere to speed limits and coordinate field use with the Coaching Coordinator.

7. Team Umpire Responsibilities

9:01 Each team must provide a minimum of 2 volunteer umpires, to be assigned by the chief umpires.

9:02 Failure of any team or team umpire to fulfill their obligation as scheduled will result in a review by the CTVLL Board of Directors to determine actions to be taken.

9:03 Actions taken by the board may range from forfeiting the teams next two (2) games to ineligibility to manage/coach an All-Star team. It is each manager's responsibility to ensure that their team volunteers' participation in these areas is fulfilled as assigned.

C. UMPIRES

Each year umpires are an integral part of completing a successful learning experience throughout CTVLL. They have the thankless task of insuring that all playing and safety rules are enforced, while tactfully coping with difficult situations. CTVLL hopes to encourage more parents into becoming umpires by providing instructional booklets and clinics to gain confidence and knowledge of the game.

All umpire applicants are subject to a background check on a yearly basis. The background check may include a review of sex offender registries, child abuse and criminal history records. Plate Umpires will be required to complete the concussion protocol video and obtain certificate.

Umpires shall be appointed annually by the Umpire in Chief with the approval of the Board of Directors, who shall be responsible for their assignments and for their actions on the field.

D. PARENTS AND GUARDIANS

10:01 Parents' and Guardians' role in Little League

- 10:02 Parents and guardians should be positive in any criticism of the program, be willing to volunteer their services to improve it and present their opinions and criticisms to officers of the league in a constructive manner.
- 10:03 Parents and guardians should demonstrate that they recognize the effort expended by the volunteer personnel by refraining from unsportsman-like conduct and "grandstand" managing.
- 10:04 Parents and guardians should realize that the umpire is closest to the play and that each umpire calls them as he/she sees them. The umpire is a volunteer who has assumed a difficult but necessary role.
- 10:05 Parent and guardians must recognize that Little League is run strictly by volunteers, and as such must be willing and able to participate.
- 10:06 Parents and guardians should be familiar with the Code of Conduct.

CONDUCT

Any member or player in the league found vandalizing, destroying, defacing, stealing CTVLL property, writing graffiti, etc., on CTVLL facilities or City of Fairfield facilities by either league officials, parents, neighbors, Fairfield Police or anyone else, will be immediately suspended from the league pending a hearing for possible dismissal from the league by the CTVLL Board of Directors and will be charged and or prosecuted to the full extent of the law by CTVLL.

CTVLL believes that its players must have a clean and safe environment in which to practice and play baseball or softball.

A. CORDELIA TRI-VALLEY LITTLE LEAGUE CODE OF CONDUCT

No Board Member, Manager, Coach, Player or Spectator shall:

- Physically attack, trip, push, shove, strike, or threaten to strike anyone.
- Impose personal verbal or physical abuse upon any official for any real or imaginary belief of a wrong decision or judgment.
- Be guilty of an objectionable demonstration of dissent at an official's decision by throwing of gloves, helmets, hats, bats, balls, or any other forceful unsportsmanlike action.
- Challenge the umpire's authority.
- Use unnecessarily rough tactics in the play of a game against the body of an opposing player.

- Speak or act in a disrespectful, demeaning or unsportsmanlike manner towards any player, official, coach, manager or spectator.
- Use any profane, obscene or vulgar language or gesture(s) in any manner, at any time.
- Appear on the field of play, stands or near the stands, while in an intoxicated state or what reasonably appears to be in such a state.
- Gamble or bet upon any play or outcome of any game.
- Smoke or use tobacco products, or what could be confused with tobacco products by a youth, when in team uniform or while at the ballpark, parking lot or with the players in a League event or capacity.
- Publicly discuss in a derogatory, demeaning or abusive manner any play, decision or personal opinion on any player, official, coach, manager or spectator.
- Willfully, or repeatedly, violate any safety rules including pitch count rules.
- Tamper with or manipulate any League rosters, schedules, draft positions or selections, official scorebooks, rankings, financial records, policies or procedures, or the minutes of any official League meeting.

Any umpire shall have the authority and discretion during a game to penalize the offender for any violation of this Code of Conduct, according to the severity of the infraction, up to and including expulsion from the game.

The Conduct Committee of the Board of Directors will review all infractions of this Code of Conduct. Depending on the Committee's evaluation of the seriousness of the offense, or its frequency, the Board in its sole and absolute discretion may assess additional disciplinary action up to and including expulsion from the League.

B. CONDUCT AND DISCIPLINARY ACTIONS

1. Purpose

The purpose of this document is to establish a uniform set of guidelines for the initiating and taking of disciplinary action by the Cordelia Tri Valley Little League (CTVLL) Board of Directors.

2. Factors To Be Considered In Determining An Appropriate Course Of Action

a. Reasonableness of Action. No disciplinary action shall be taken against a person associated with the league unless the allegations against that person are supported in writing by the preponderance of the evidence.

b. Factors to be considered in selecting penalties. In selecting a proposed penalty or deciding what penalty to impose for an offense, the Board considers the following factors:

- i. the nature and seriousness of the offense, including whether the offense was intentional, technical or inadvertent, was committed maliciously or for gain, or was frequently repeated;

- ii. the individual's past disciplinary record;
- iii. the individual's past work for the league;
- iv. consistency of the penalty with those imposed upon other people for the same or similar offenses;
- v. impact upon the reputation of the league; and
- vi. mitigating circumstances surrounding the offense such as personality problems, provocation on the part of other involved in the matter, or malice.

c. Nondiscrimination. Under no circumstances shall CTVLL discriminate against any person by taking disciplinary action on the basis of any of the following:

- i. race, color, religion, sex, age, national origin, disability, or sexual orientation;
- ii. partisan political beliefs, affiliations, or activities; or
- iii. marital status.

C. GUIDELINES FOR DISCIPLINARY OFFENSES AND PENALTIES

The guidelines of disciplinary offenses and penalties are established to provide uniformity in determining actions taken against individuals who have violated league rules. The offenses listed do not address game rules that are covered by Little League Rules. For the purpose of the table, the following terms are defined:

Assault. Includes, but is not limited to the following acts committed on or threats against an individual: hitting, kicking, punching, choking, spitting at, or on, grabbing or bodily running into; the act of kicking or throwing any object that could inflict injury; damaging property.

Unsportsman-like Conduct. Includes, but is not limited to: any actions taken that disrupts or makes a mockery of the game; use of obscene or vulgar language or gestures; baiting or inciting opposing players or manager/coaches; repeated ejection from the game; throwing or kicking equipment.

Safety Violation. Includes, but is not limited to: any conditions during a game or practice that poses a threat to the safety or endangerment of players, coaches or spectators.

Drug and Alcohol Use. Includes the use of any legally controlled substance; use of any alcoholic beverage or prescription drug(s) that impairs the judgement of the manager/coach, especially as it pertains to the safety of the players. Players are prohibited from the use of such substances. League officials are prohibited from using alcoholic beverages during all league-sanctioned games and practices, including post-season and tournament play.

Tobacco Use. Includes the use of any tobacco, tobacco products, e-cigarettes, vapor, hookah pens or what could be confused with tobacco products, during all league or district sanctioned games per Little League Rules.

Harassment. Includes unsolicited remarks, gestures or physical contact; display or circulation of written material or pictures derogatory to either gender or to racial, ethnic or

religious groups; or basing personnel decisions on a volunteer's, member's or official's response to sexually oriented request. Sexual harassment is a type of harassment and occurs when this type of verbal or physical conduct is sexual in nature or is gender based; that is, directed at a person because of their gender.

Clarification of Local League Unsportsmanlike Conduct Penalty. Any player, manager, coach or fan ejected from any CTVLL game by an umpire or CTVLL Board Member will be required to serve a mandatory one-game suspension for the first offense during any season. In the case of a player, manager or coach, the ejected party will not be allowed in the dugout during his/her team's next scheduled game. In the case of a fan being ejected, the fan will not be allowed to be present during the next scheduled game of his/her team affiliation. All second and subsequent offenses may result in additional CTVLL disciplinary action, pursuant to the current Local League Rules Disciplinary Action Procedures.

Volunteer Badges. Any adult volunteering within the league in any capacity is subject to background check on a yearly basis and must fill out and turn in the Volunteer Application to the Safety Officer yearly. The background check may include a review of sex offender registries, child abuse and criminal history records. Upon completion of the background check, a volunteer badge will be provided. Badges must be worn at all times while participating in any league functions.

Type of Delinquency or Misconduct	Penalty For First Offense	Penalty For Second Offense	Penalty For Subsequent Offenses
Assault or Harassment	Expulsion from the game and premises; removal from any official duties and responsibilities pending hearing. Suspension to permanent banishment from the league.	1 year to banishment from the league.	Banishment from the league.
Safety Violation	Warning.	1 game suspension for repeated violation.	3 game suspension for each repeated violation including post-season play.
Unsportsman-like Conduct	Expulsion from the game and premises; minimum 1 game suspension.	2 to 4 game suspension, including post-season play.	1 year to banishment from the league.
Drug and Alcohol Use	Expulsion from the game and premises; minimum 1 game suspension.	2 game suspension to banishment from the league.	1 year to banishment from the league.
Tobacco Use	Warning.	1 game suspension for repeated violation.	1 year to banishment from the league.
Missing Volunteer Badge	Warning	Removal from game/function.	3 Game suspension.

D. DISCIPLINARY ACTION PROCEDURES

1. Disciplinary Action

Disciplinary action may be commenced against any person involved in the CTVLL program, including, but not limited to CTVLL officers, directors, umpires, managers, coaches, parents, players and those desiring to be allowed to view or attend Little League Baseball games and or functions. Activities that may be subject to disciplinary action shall include any violation of any Little League, Inc. rule and regulation, any CTVLL Local League rules or policy, any individual league program rules or policy, board of director rules or policy, the Little League Operating Manual, or official Little League Baseball & Softball Rules and Regulations. Any activity or conduct which is unbecoming of an individual who is in any way involved in CTVLL may also be subject to disciplinary action.

2. Disciplinary Procedure

- 11:01 The President shall appoint a five (5) person Oversight Council. This council shall be subject to approval by a majority vote by the board of directors. A Chairperson may also be appointed in addition to the 5-person council, or the President may choose to serve in this capacity, voting only in the absence of another member. The chairperson shall be a current board member and report directly to the board of directors. The President is a member of this and all committees.
- 11:01:02 The Council will also be responsible for monitoring and observing manager and coach conduct and report its findings to the President.
- 11:01:03 The Council shall have the authority to suspend for up to two (2) games, any manager, or coach for conduct and behavior considered detrimental to the goals and objectives of the League. A majority of 4/5 vote is required for any decision of suspension by the Council. A list of unacceptable conduct and minimum suspension will be presented to all managers and coaches as part of the "Manager & Coach Agreement" at the Manager meeting.

3. Emergency Disciplinary Action

- 12:01 Under emergency circumstances, when immediate action must be taken to protect the welfare of any individual involved in any way in CTVLL programs, including spectators and those affected by the CTVLL program, the CTVLL President, or any person specifically designated by him/her, may summarily suspend an individual from further participation in CTVLL activities. Such emergency suspension may be made orally or in writing at the President's or his/her designee's discretion.

E. EJECTION FROM A GAME

Parents, fans, coaches and managers are reminded that a person ejected from a game/ball park will leave the ball park, to include the parking lot and surrounding park area, within two (2) minutes. Failure to do so could result in a possible forfeiture to one of the teams playing.

SAFETY CODE FOR CTVLL

Safety--this is the first consideration at all times in all aspects of games and practices. It is everyone's responsibility to ensure that games and practices are conducted safely and to make on-the-spot corrections whenever necessary. All Board members, Managers, Coaches and Umpires should thoroughly acquaint themselves with the CTVLL Safety Code, which is available on the website or in the safety manual given to team managers annually at the Managers Meeting.

MAJOR & MINOR DRAFT

A. MAJOR & MINOR DRAFT

13:01 MAJOR & MINOR DRAFT

Players eligible for the major draft who have expressed an explicit or implicit desire to remain in the minors remain eligible to be drafted into the major division. The player agent will advise the managers of such cases and the managers will individually utilize this information in gauging the draft potential for the player in question. Prior to the draft, the Player Agent shall identify all 12-year old(s) regardless of ability, who are eligible for the draft. The Player Agent may then determine from factors such as experience, number of years in the league and divisions played in, which of these players shall be drafted into the majors before the completion of the draft. The Player Agent can also determine which 12-year old's, based on deficiencies in the aforementioned areas including ability, may be better served by playing in a division other than the majors. The Player Agent may use a variety of sources to make such determinations, including discussions with a particular player's parents. At the draft and prior to any selection, the Player Agent shall inform the President and each major manager the 'must draft' list, and, with the President, advise the managers (1) by what round(s) these players must be drafted by; and/or (2) the maximum number of 10-year old's that may be drafted by a team at which time, selection from the Player Agent's list is mandatory before that manager selecting any other player.

13:02 The Major/Minor draft will be held the Tuesday night following the completion of evaluation. The Major draft will be conducted first with the Minor draft to follow. Only one representative (Manager or Coach) from each team will be admitted to the draft, and that representative can only be present for their division's draft. The Board members permitted to attend the draft will be the President, the Player Agent, and the registrar for recording purposes. The President will have sole discretion as to who else may attend the draft meeting. Once the draft has been completed, the rosters are complete and not subject to change. All information, evaluations, conversations conducted at the draft are to remain in secrecy and no information discussed should be divulged outside the meeting.

13:03 Regular season does not include Cordelia Tri Valley League Playoffs.

B. SECRECY

Players shall never be told the position in which they were drafted nor shall any business, conversation(s) or evaluations conducted at the Draft be shared with anyone after the draft has been concluded.

C. FARM TEAM FORMATIONS

T-Ball and Coach Pitch Baseball teams will consist of players, ages 4 – 6 for T-Ball and 5-7 year-olds for Coach Pitch; with no more than 14 players per team, where feasible. T-Ball and Coach Pitch teams will be formed by the Farm Director, by player request, **where** possible.

D. TRANSITIONAL MINOR FORMATION

Transitional Minor Baseball teams will consist of players ages 7-9 year old's with no more than 14 players per team, where feasible. All players registered in the Transitional Minor division will be evaluated by the Farm Director, Player Agent and President. This will be on a date arranged by the league and communicated to the players. After evaluations, the Farm Director, with the assistance of the Player Agent and President, will form the Transitional Minor teams.

PLAYOFFS & CHAMPIONSHIPS

A. LEAGUE CHAMPIONSHIPS

1. The regular season win/loss record will determine seeding for the league's post season playoffs. If there is a tie, head to head records will determine where each team is seeded. In the event of an even head to head record, a coin flip will be conducted by the League VP and the Manager or coach from each team to decide where each team is seeded.
2. The leagues playoffs win/loss record will determine seeding for the District's TOC tournament.

TEAMS

A. UNIFORMS & EQUIPMENT

1. Purchasing Authority

No one may charge items of clothing, equipment or other materials to CTVLL unless duly authorized by the CTVLL President or Equipment Manager.

2. Uniform and Equipment Use

All equipment and Little League supplies and uniforms will be issued to the managers and coaches. The Minor & Major Managers will receive their equipment bags after the draft, and the Farm Managers will receive their equipment bags at the Manager's Meeting.

The choice of pants, socks and belts and the purchase of same, shall be left up to the individual choice of each team Manager and Coach, with input from the parents on each team.

All CTVLL equipment is to be used only for use in CTVLL and Little League, Inc. approved games, practices, etc., for all regular and post seasonal use. Unauthorized use of such equipment or uniforms is strictly prohibited.

Players on the field must be in full uniform to include cap and uniform jersey with attached Little League patch. Players must also wear protective cups and cleats. The only exception is the catcher, who must wear a chest protector, shin guards, a protective cup, throat guard and a catcher's helmet and mask.

B. PARENT RESPONSIBILITIES

1. Parents' Role in Little League

This is your team, become involved. We need your help. Don't always say "they" will take care of it, because "they" is "YOU". Parents should accept the fact that they must demonstrate responsibility and take the initiative to make the local program successful. Practically speaking, Little League is an adult, all volunteer work project constructed, supervised and assisted by parents, who desire to make its benefits extend to their children. Each parent should join in the total effort. There is a place and a job to do for all. The parent who shirks this responsibility cannot, in turn, expect someone else will to assume the burden.

2. Parents' Duties on Game Day:

a. Help coaches prepare the field for play, i.e., rake the infield, put down chalk lines, rebuild pitchers' mound, check the bull-pins and put out the bases. Managers and coaches have plenty to do prior to game time and should not have to get the field ready for play. After all, they have worked all week at practice with the players, giving their time, energy and knowledge. Start early before game time to get the field ready.

b. For Juniors, Intermediate, Major & Minor games, one parent should be assigned to be the team's official scorer. (This person should be available for every game). The Home team provides the official scorer.

3. Have your Manager explain Little League Rules to the new parents and players, especially certain CTVLL rules, for example:

- a. Player playing time; have an open discussion on the rules.
- b. CTVLL does not allow "booing" or verbal abuse of umpires, managers, coaches or ball players from anyone in or near the stands. Spectators will be warned, in most instances, by the umpire and if the abuse continues, the person or persons will be ejected from the ball park. League officials also have the authority to remove anyone from the stands for inappropriate behavior. Coaches and managers can also be removed from a game by league officials for inappropriate behavior. (It is the responsibility of the team manager to keep his/her spectators under control).

Managers, coaches and fans are advised that "a person ejected from the ball park will leave the ball park, to include the parking lot and surrounding area, within two (2) minutes." Failure to do so could result in the game being stopped until the person has removed him or herself from the fields. A serious misconduct could result in possible suspension, dismissal or permanent expulsion for anyone, immediately; even if it is the first offense [see page 13].

C. CTVLL LOCAL LEAGUE PLAYING RULES

Local rules are not necessarily different than Little League rules. Rather, they are intended to clarify CTVLL'S position on certain rules and procedures, some which are identical to Little League regulations and some which may vary.

- 14:01 BALKS* No balks called.
- 14:01:02 A balk will not be called if a pitcher steps on or across the rubber, while awaiting the return throw from the catcher so long as the pitcher does not remain in contact with the rubber while not in possession of the ball.
- 14:02 FIELD CHATTER/SPORTSMANSHIP
In all divisions, the fielders may say, "Hey batter-batter", etc., but MAY NOT refer to the batter by name or say phrases using some part of the batter's name. No chatter will commence while the pitcher is pitching. The batting team's bench may refer to the pitcher BY POSITION ONLY (i.e. "Rock the pitcher", etc.) In both cases, the chatter must be adjudged as 'continuous', and not commenced as the pitcher delivers the pitch or as the ball arrives at the plate, *where the intent is to distract the opposing player*. If in the umpire's judgment the chatter is so designed, both benches will be given a warning. Second offense will result in player removal.
- 14:03 Other behavior not conforming to proper standards and good sportsmanship such as rattling fences, jumping up and down on the benches, etc. will not be permitted.
- 14:04 MISCELLANEOUS
- 14:04:01 All lineup changes & substitutions go through the umpire.

- 14:04:02 Pitchers must be warmed up by player (with mask and cup) if catcher not ready. (Juniors, Intermediate, Majors & Minors)
- 14:04:03 No manager or coach on field during play unless time-out granted.
- 14:04:04 Only manager can call time to discuss rule interpretations.
- 14:04:05 Stay in dugout; (inside doorway)
- 14:04:06 Automatic Player Ejection - (no warning); Profanity, blatantly throwing equipment, taunting opponent.
- 14:05 TWO HOUR TIME LIMIT
1. Enforced on Saturday games that precede another game. No new inning started after 2 hr. mark - an inning is considered to begin immediately following the third out of the previous inning. Not enforced if the final game of the day or weekday games. A weekday game should be called early for weather; darkness; or 10-run rule.
 2. Not enforced on weekday MINOR games.
 3. Not enforced on weekday MAJOR games.
- 14:06 DARKNESS RULE
- 14:06:01 The Umpire-in-chief will determine the fitness of play. Umpire may announce, "last inning - my call!", and inning will be finished, darkness permitting, or call the game due to darkness without any prior warning. Umpire's decision is final - no appeal. If the inning is not completed due to darkness, the score will revert to the last completed inning, provided it is a regulation game. If it is not a regulation game, it will be finished prior to the start of the next scheduled game between the two teams.
- 14:08 10-RUN RULE - Majors/Minors -- Will be enforced after 4 innings (or 3 ½ innings if home team is a head).
- 14:08:01 Majors - Players must be minimum age "Little League 10."
- 14:09:02 Minors - Player must be minimum age "Little League 8."
- 14:10 Any player being drafted from Transitional Minors to the Majors must have parent(s) permission during or before the draft is made via the Player Agent. The Farm director assesses all players with input from the Player Agent if needed. The major and minor managers will assess all players participating in the evaluation and draft accordingly. Once a player has played in a division, they will not go back a division.
- 14:11 MINOR BATTING
Minors will bat in a continuous batting order.

- 14:11:01 Should a team with fewer number of players have a player(s) show up for play after the start of the game, those players shall enter the batting lineup at the end of the order.
- 14:12 RESCHEDULED GAMES
- 14:12:01 Rain outs - Games rained out prior to their scheduled start will be made up on Sunday of the week the game is rained out. The only exceptions to this will be Easter, Mother's Day, and the Sunday of Memorial Day Weekend. Multiple games rained out during the week that prevent this format from being followed will be rescheduled by the Officers of the Board. Farm games will typically not be made up, and will be at the discretion of the team managers and the Officers of the Board.
- 14:13 REPLACEMENTS (Regular Season)
 Replacements shall be handled in as specified in the Little League Operating Manual. The manager of the team losing a player shall promptly advise the Player Agent. The Player Agent shall advise the President and the Board. If loss of player is approved, the President will send a letter of release to the player and the parents stating the player is released from the Major League team and the league for a justifiable reason. This action creates a legal opening for a replacement on the team roster. The manager shall review the available player list with the Player Agent and shall select a replacement. The manager shall not contact any replacement player until instructed to do so by the Player Agent. Any violation of this section may result in the nullification of the replacement player and/or disciplinary action against the manager.
- 14:13:01 Once the Majors draft is completed a replacement list will be created from 10 and 11 year old's who were evaluated at a CTVLL-approved evaluation and eligible to play in the Majors division. Players on this list will be eligible to be drafted up to Majors if a roster spot open ups. The Player Agent and Majors Managers will be in charge of ranking the list. The list will be updated as needed during the season.
- 14:13:02 Players from the replacement list will be required to move up to the Majors Division if drafted. If the parents of the player, unless the player is the son/daughter of the team manager or two registered coaches, do not allow that player to move up, he/she will be ineligible for post season play. Post season will be defined as, Tournament of Champions ("TOC"). If movement needs to happen within the last three weeks of the scheduled season (including league playoffs) this is null and void.
- 14:14 LATE SIGN UPS
 Late sign-ups will be permitted based on division and availability of openings.
- 14:15 ILLNESS DURING GAME
 Should a player become ill during a game and become unable to play, he or she cannot re-enter that game. If they have not satisfied their minimum

participation requirements, they are subject to Little League rules governing such for the next immediate game.

D. RELEASING PLAYERS FROM TEAMS

A player may be dropped from a league team roster under the following conditions:

- a. The player has a medical problem and cannot play, supported by a doctor's statement.
- b. The player has moved out of the league boundaries and desires to play for another little league.
- c. The player resigns from CTVLL in writing.
- d. The player does not register.
- e. The player does not attend practices or games or is disciplined with notification of appropriate Player Agent followed by approval of Board of Directors.

ALL STARS

CTVLL may field one (or more if required) Majors (Little League ages 10-12), 11 Year old (Little League ages - 11), 9/10 Year old (Little League ages 8 – 10) baseball, and Senior, Juniors and Intermediate All-Star Tournament Team to represent CTVLL in the Little League Baseball Inc. International tournaments.

All CTVLL Invitational and All-Star tournament teams are subject to rules and guidelines of the CTVLL All Star program.

15:01 ALL STAR MANAGER SELECTION

All Star managers will be chosen by a ballot process consisting of three committees; (1) selected umpires (based on games worked); (2) Manager Selection & Oversight Committee; (3) Other manager & coaches. The board of directors will have the final say as to the composition of the staff.

15:02 ALL STAR TEAM SELECTION

The Major All-Star team will be drafted first, followed by the 10/11 Year old All Star team. 9/10 All Star team will be selected via camp.

15:03 MAJOR ALL STARS (Little League Ages 10-12 eligible)

15:03:01 The Major All-Star team will be selected by committee. The committee members will be the President, the Player Agent, and the Managers of each Major Division team. A Manager may send a coach in his/her place, but only

one team representative will be permitted. Each Manger will present the players on their team that they believe should be considered for the 12 year old All Star team. After each team has presented their choices, there will be an opportunity for the Managers to present players from opposing teams that were not brought to the attention of the committee. Once the final list is agreed upon, the committee will work through the list until a final roster is agreed upon by a majority vote.

15:04 10/11 YEAR OLD ALL STARS (Little League Ages 9-11 eligible)

15:04:01 10/11 year old All Star team will be selected by committee. The committee members will be the President, the Player Agent, and the Managers of each Major Division team. A Manager may send a coach in his/her place, but only one team representative will be permitted. Each Manger will present the players on their team that they believe should be considered for the 10/11 year old All Star team. After each team has presented their choices, there will be an opportunity for Managers to present players from opposing teams that were not brought to the attention to the committee. Once the final list is agreed upon, the committee will work through list until a final roster is agreed upon by a majority vote.

15:05 9/10 YEAR OLD ALL STARS (Little League Ages 8-10 eligible)

15:05:01 9/10 year old all-star team will be selected via camp. Ten-year olds in the major division will receive an automatic invitation to the camp, if not selected to the 12 or 11 year old All Star team. Minor division managers will select eligible players to send to camp. Each minor manager shall review his or her prospective list with the Player Agent prior to any announcement and the Player Agent shall have veto authority on any player selected to attend evaluations. There shall be no more than three (3) camps and only those players with a legitimate opportunity to make the final roster shall be approved to camp by the Player Agent. The final team selection will be made by the manager and coaches selected, subject to final approval by the Player Agent and President.

FIELDS

A. GROUND RULES

1. Dugout area

At the Manager's option, three (3) adults, maximum, are allowed in the dugout (to include those acting as a base coach) for Transitional Minors, Minor and Major teams. All managers/coaches are to be in the dugout during the game with the dugout gate closed during play.

There can be up to three (3) adults in the dugout during a game for Transitional Minors, Minor and Major teams, and this is to be manager and the two approved coaches of record, if they are in attendance. Anyone acting as coach for the team must have a completed Volunteer Application on file.

At game time, three (3) adults (normally the coaches and manager) or their authorized alternate will be in the dugout and may not:

- a. Enter the playing field unless so signaled by the umpire.
- b. Leave the playing field or dugout unless absolutely necessary.
- c. Use abusive language at any time.
- d. Use tobacco, tobacco products, e-cigarettes, vapor, hookah pens, or what could be confused with tobacco products by a youth, during a game or at practice.
- e. Consume alcoholic beverages prior to practice and or games or in the parking area or any CTVLL facilities before or after such events.
- f. Warm up pitchers at practices or games, no adult can warm up a pitcher.
- g. Allow swinging of bats in batter waiting area of dugout.
- h. Allow unsportsmanship-like conduct from players or from any of the spectators towards players, managers, coaches or umpires.
- i. Allow catchers to warm up without cup (for boys) and catchers helmet with mask if catching while standing up, or without a cup (for boys), catchers helmet with mask, chest protector and shin guards while in crouch.
- j. Manager and coach of record are to be in the dugout unless one or both are unable to be at the game, then an assistant coach can be used as a replacement. If the missing manager/coach comes late to a game then he/she will go into the dugout and the replacement will come out at the 1/2 inning break.

2. Ground Rules For Cordelia Tri Valley Fields

- a. The official Scorekeeper shall be in the scorer's booth and the home team will provide the official scorekeeper.

- b. All equipment must be kept off the top of the dugouts. No one is allowed on top of the dugouts. Bats must be kept in the bat rack and helmets hung on pegs.
- c. No batting practice (other than whiffle balls, or other practice balls, in the outfield area only) before a game is allowed on the game field. Infield practice will be equally divided by the participating teams. No batting of balls into fences.
- d. The scoreboard is for the convenience of the spectators and shall not be considered "official."
- e. In the event of a rainout the information will be posted on the league website. The game will be rescheduled for the next available rainout makeup date.
- f. Coaches and Managers will remain inside the dugouts, unless acting as a base coach or if given permission by the umpire to leave the dugout.

3. Pictures

The use of photo equipment is allowed, with the only restriction being that the user may not be inside the actual playing field or dugouts. Team pictures are generally arranged for CTVLL by a professional photographer, coordinated through the league with time and place scheduled by the program Directors; photos are not mandatory.

B. FIELD PREPARATION

This is the responsibility of the first teams on the fields and should be completed by team parents rather than by the manager or coach. Managers and coaches have enough to do before the game without having to worry about field prep. It is important to the players to see their parents care enough to help in getting the field ready for game use.

1. Each Team is responsible for:

- a. Trash pick-up after the game around the stands and dugout areas.
- b. Home team is responsible for paint chalking the fields before, putting out bases, and raking the fields before the games start.

c. Visiting team is responsible for raking the fields after the games, and if last game of the day, putting all bases plugs in and returning bases back to the equipment shed.

d. The Last teams of the day are responsible for putting the recycle bins in the dugouts and locking the dugouts and fields so no one can squeeze through the opening, and locking the equipment shed and chalk shed.

C. FIELD WORK DAYS

Periodic work parties are required to get our facilities into playing condition. It is the responsibility of every team to get the maximum volunteer help to complete all assignments. No practice or practice games on the normal league work-party-day, usually Saturday prior to the season opening game, will be scheduled prior to 3:00 p.m.

DIVISION RULES

A. Juniors

All Junior Division rules will be followed as outlined in the Little League Rule Book.

1. The Intermediate Division will be comprised of Little League Ages 14 and 13.
2. Little League Age 14 year olds will have priority for team placement.
3. Little League Age 13 year olds will be able to fill vacancies due to any absences of 14 year olds.

B. Intermediate Division

All Intermediate Division rules will be followed as outlined in the Little League Rule Book.

1. The Intermediate Division will be comprised of Little League Ages 13 and 12.
2. Little League Age 13 year olds will have priority for team placement.
3. Intermediate manager(s) will need to consult with the Major manager to determine eligibility of 12 year old players.
4. Little League Age 12 year olds will be able to fill vacancies due to any absences of 13 year olds.

C. Major Division

All Major Division rules will be followed as outlined in the Little League Rule Book.

D. Minor Division

All Minor Division rules will be followed as outlined in the Little League Rule Book, in addition to the local rule outlined in 14:11:01 (see page 22).

E. Transitional Minors Division

16:07 FARM RULES (Transitional Minors division)

16:07:01 Length of Game: Six-innings or 1.5 hours whichever is shorter. An inning should not start after 1.5 hours has passed, but an inning may continue after that limit.

16:07:02 Kid Pitch: The pitcher is to pitch to batter until a strikeout (three (3) strikes), hit or "four (4) balls," then the batter will walk.

16:07:03 Instruction: Coaches are NOT allowed on the field while their team is on the defense. This includes standing or sitting outside the dugout at any time. The dugout screen must remain closed during live play. Instruction should be given from the dugout. While on offense, coaches are allowed in the coaching boxes, but there must always be at least one adult coach in the dugout. If enough coaches are not present, a player must coach the bases (with a helmet on). Per Little League Rules, no more than three (3) coaches/managers are permitted on the field of play (this includes the dugout). There are also no children allowed in the dugout except the players of the team.

16:07:04 Offensive rules.

BATTING ORDER	PLAYER LINE UP. If three outs end an inning before everyone has batted, the next scheduled batter will leadoff the following inning.
BUNTING	OK - No minimum distance necessary. Taken away if abused.
WALK/HBP	YES/YES
STEALING	There will be no stealing during the first half of the season. During second half of the season, there will be no stealing home on pitched passed balls. Managers/coaches will be advised when the second half of the season starts.
SLIDING	YES (feet first) Must overrun 1B.
LEAVING EARLY	RETURN TO BASE

BASE PATHS 60 FEET

PITCHING GUIDELINES (PER LITTLE LEAGUE INTERNATIONAL)

League Age 7 – 8 – 50 pitches per day;
League Age 9 – 10 – 75 pitches per day;
If a player pitches 1-20 pitches in a day, no (0) calendar days of rest is required;
If a player pitches 21-35 pitches in a day, one (1) calendar day of rest is required;
If a player pitches 36-50 pitches in a day, two (2) calendar days of rest is required;
If a player pitches 51-65 pitches in a day, three (3) calendar days of rest is required; and
If a player pitches 66 or more pitches in a day, four (4) calendar days of rest is required

A pitch log will be in place.

SCOREBOARD To be used during the season.

RUNS SCORED: A team will not be able to score more than five (5) runs per inning. If a team scores five (5) runs in an inning, the inning for that team will be complete.

16:07:05 Defensive Rules

DEFENSIVE PLAYERS 10 (4 in outfield)

COACHES 2 base coaches. **Adult coach may not coach from mound area.**

UMPIRE YES (from mound)

BATTERS Lineup or 3 outs. (all bat)

STANDINGS Not kept

GAME RUN RULE No

MAKE UP GAMES Yes (depends - up to managers and League Board of Officers)

MINIMUM PLAY TIME (PLAYER) Cannot sit out two (2) consecutive innings. Entire lineup bats.

SUBSTITUTION

Free

OUTS

If an out is made, the runner leaves the base and goes back to the dugout. Outs should be called by the parent and/or volunteer behind the mound. The inning is over after three (3) outs, or after all the hitters on the offensive team have batted. If a team bats the entire line-up or 5 runs in that inning, the inning is over when the ball is returned to the pitcher position. Only one base is allowed to be taken on an overthrow.

Coaches: All coaches must have a volunteer form and a copy of their driver's license on file with the league.

Fun: If there is a disagreement on a play or an out, please remember the kids are there to play, not to listen to adults argue.

F. Coach Pitch Division

17:01 Coach Pitch Rules

Length of Game: Six-innings or 1.5 hours, whichever is shorter.

Batting/Pitching: The ball is pitched by the batting team's coach. The player gets 7 pitches or three swinging strikes (whichever comes first). If a batter fouls the seventh pitch, he is allowed an additional pitch. If a batter does not strikeout or hit the ball after seven pitches he returns to the dugout. This is not considered an out. (If a coach cannot seem to get the ball over please allow a couple of extra pitches.)

Outs: If an out is made, the runner leaves the base and goes back to the dugout. Outs should be called by one coach of the fielding team. The inning is over after three outs, or after all the hitters on the offensive team have batted. If a team bats the entire line-up the inning is over when the ball is returned to the pitcher position.

Batting Order: If three outs end an inning before everyone has batted, the next scheduled batter will leadoff the following inning.

Score: We do not keep score at this level. These are instructional games. There are no losers.

Instruction: Coaches are allowed on the field while their team is on defense. This is for instruction (telling the kids where to throw the ball, helping them understand what is going on, correcting errors, and encouraging the players). Two or three coaches/parents/volunteer is the best number to have out on the field.

Coaches: All coaches must have a volunteer form and a copy of their driver's license on file with the league.

Fun: If there is a disagreement on a play or an out, please remember the kids are there to play, not to listen to adults argue.

G. T-Ball Division

18:01 T-Ball Rules

Length of Game: Three-innings or 1 hour, whichever is shorter.

Batting: The ball is placed on the tee by the opposing catcher (or a coach if there appears to be a safety concern). The batter swings until he hits the ball fair and past the batter's circle. There are no strikeouts. After making contact, the batter runs to first while the defense fields the ball. The ball is live until it is ruled foul or is thrown back to the pitcher or coach to end the play.

Batting Order: Every player bats every inning. The inning is over after the ball is returned to the pitcher or coach following the final batter.

Outs: If an out is made, the runner leaves the base and goes back to the dugout. Outs should be called by one coach of the fielding team. The inning is NOT over after three outs. The inning proceeds until the last batter.

Score: We do not keep score at this level. These are instructional game. There are no losers.

Instruction: Coaches are allowed on the field while their team is on defense. This is for instruction (telling the kids where to throw the ball, helping them understand what is going on, correcting errors, and encouraging the players). Two or three coaches/parents/volunteer is the best number to have out on the field.

Coaches: All coaches must have a volunteer form and a copy of their driver's license on file with the league.

Fun: If there is a disagreement on a play or an out, please remember the kids are there to play, not to listen to adults argue.