**E. AA Minors Division**

**16:07**  **(AA Minors division)**

**16:07:01** Length of Game: Six-innings or 1.5 hours whichever is shorter. No new inning should start after 1.5 hours has passed, but an inning may continue**,** the game is not to exceed 2hrs and 15mins during any regular season game**.** There is No Open Inning

**16:07:02** **Kid Pitch:** The pitcher is to pitch to batter until a strikeout (three (3) strikes), hit or “Four (4) balls,” then the batter will walk.

**16:07:03** **Instruction:** Coaches are NOT allowed on the field while their team is on the

defense. This includes standing or sitting outside the dugout at any time. The

dugout screen must remain closed during live play. Instruction should be given

from the dugout. While on offense, coaches are allowed in the coaching boxes,

but there must always be at least one adult coach in the dugout. If enough

coaches are not present; a player must coach the bases (with a helmet on). Per

Little League Rules, no more than three (3) coaches/managers are permitted on the field of play (this includes the dugout). There are also no children allowed in the dugout except the players of the team.

**16:07:04** **Offensive rules.**

**BATTING ORDER** ENTIRE LINE UP. If three outs end an inning before everyone has batted, the next scheduled batter will lead off the following inning.

**BUNTING** OK, No minimum distance necessary. Taken away if abused.

**WALK/HBP** YES/YES

**STEALING** There will be no stealing during the first half of the season. During the second half of the season, there will be no stealing home on pitched passed balls. Managers/coaches will be advised when the second half of the season starts.

**Overthrows** A runner may advance 1 base on an overthrow per a play.

**SLIDING** YES (feet first) Must overrun 1B.

**LEAVING EARLY** RETURN TO BASE

**BASE PATHS** 60 FEET

**PITCHING** 46 FEET mound distance

**PITCHING GUIDELINES (PER LITTLE LEAGUE INTERNATIONAL)**

**League Age 7 – 8** – 50 pitches per day.

**League Age 9 – 10** – 75 pitches per day.

If a player pitches 1-20 pitches in a day, no (0) calendar days of rest is required.

If a player pitches 21-35 pitches in a day, one (1) calendar day of rest is required.

If a player pitches 36-50 pitches in a day, two (2) calendar days of rest is required.

If a player pitches 51-65 pitches in a day, three (3) calendar days of rest is required; and

If a player pitches 66 or more pitches in a day, four (4) calendar days of rest is required

Scorebook and A pitch log will be in place.

It is the responsibility of the manager to be familiar with the required days’ rest, positional limitations and all facets of the pitch count section of Little League Regulation VI.

**SCOREBOARD** To be used during the season.

**RUNS SCORED:** A team will not be able to score more than five (5) runs per inning. If a team scores five (5) runs in an inning, the half inning for that team will be complete.

**16:07:05** Defensive Rules

**DEFENSIVE PLAYERS** There will be a limit of 10 players on the field, 6 infielders and 4 outfielders.

**COACHES**  2 base coaches. Adult coaches may not coach from mound area.

**UMPIRE** YES

**BATTERS**  Entire Lineup bats or 3 outs. (All bat)

**STANDINGS** YES

**GAME RUN RULE** No

**MAKE UP GAMES** Yes (depends- managers and Officers of the Board)

**MINIMUM PLAY TIME** (PLAYERS) Cannot sit out two (2) consecutive innings. Cannot sit more than 2 innings in a game. Each player must play at least 1 inning in the infield every week during regular season play.

No player may play more than two innings at the same position, where any outfield position counts toward the same positional limit. This does not apply to the catcher, pitcher and 1st base positions. Any player not achieving the minimum play in any division must play the next regularly scheduled game without substitution. The only exception to this rule is when a game does not have a bottom half of the last inning because the home team is leading after the top half of the last inning.

**SUBSTITUTION**  (Free) Every player must sit the bench at some point throughout the season.

**OUTS**  If an out is made, the runner leaves the base and goes back to the dugout. Outs should be called by the Umpire or parent or volunteer behind the mound. The inning is over after three (3) outs, or after the lineup has batted. If a team has batted the entire line-up or scored 5 runs in that inning, the inning is over when the ball is returned to the pitcher position. Only one base is allowed to be taken on an overthrow **per play**.

**Coaches:** All coaches must have a volunteer form and a copy of their driver’s license on file

with the league. Live Scan must be completed.

**Fun:** If there is a disagreement on a play or an out, please remember the kids are there to

play, not to listen to adults argue.